## 第3回 クリス・リード杯

## JUNIOR ICE DANCE RHYTHM DANCE

No.	NAME				NA	TION / CL	.UB		SN		TSS		TES		TCS	TOTAL DEDUCTIONS
2	柴山 歩/木村智貴								1		45.18		24.23		20.95	0.00
						J1	J2	J3	J4	J5	J6	J7	J8	19		
	ELEMENT	INFO	BASE VALUE	GOE	Elem. Ded.	GOE	GOE	GOE	GOE	GOE	GOE	GOE	GOE	GOE	BONUS	SCORES OF PANEL
1	DiStWB	1PDBNNNN	2.25	0.00		0	0	0	1	0						2.25
2	DiStWB	2PDBNNNN	2.25	0.00		0	0	0	0	-1						2.25
3	SqTwW3 SqTwM4		6.97	0.27		1	0	-1	1	0						7.24
4	MiStW1 MiStM1		6.96	0.35		0	0	1	1	0						7.31
5	RoLi3		4.70	0.48		0	1	1	1	1						5.18
6																
7																
8																
9																
10																
11																
12																
13			23.13													24.23
			23.13													24.23
	Dunguage Commonwells		Fastan													
	Program Components		Factor													
	Composition		1.33			4.75	5.00	5.50	5.25	4.75						5.00
	Presentation		1.33			4.75	5.25	5.75	5.50	5.25						5.33
	Skating Skills		1.33			5.25	5.50	5.50	5.50	5.00						5.42
	Judges Total Program Component Score (	factored)														20.95

 Deductions:
 Falls: 0.0

 Panel deductions: 0.0
 Referee deductions: 0.0
 Technical Panel Deductions: 0.0

S&P: b Bonus Point for jump element added to the element score q Jump landed on the querter < Under-rotated jump < Compared to the element score q Jump landed on the querter < Under-rotated jump < Compared to the element with the properties of th

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**Judges Total Program Component Score (factored)** 

SCORE   SCOR	No.	NAME				N.A	ATION / CI	LUB		SN		TSS		TES		TCS	TOTAL DEDUCTIONS
ELEMENT	1	吉田 菫/小河原 泉颯								2		54.74		31.80		22.94	0.00
PAN							J1	J2	J3	J4	J5	J6	J7	J8	J9		
2 DISTW3 2PDZNNYY 4.10 0.00 0 0 0 0 0 0 0 3 3 4.1 8.5 SqTwW4 SqTwM3 6.97 1.60 2 2 2 3 2 1 1 8.5 SqTwW4 SqTwM3 7.21 1.73 2 2 2 2 1 1 1 3 8.5 SqTwY4 SqTwM3 8.5 RoLi4 7.21 1.73 2 2 2 2 1 1 1 3 8.5 SqTwY4 SqTwM3 8.5 RoLi4 7.21 1.73 2 2 2 2 1 1 1 1 8.5 SqTwY4 SqTwM3 8.5 SqTwM4 SqTwM3 8.5 SqTwM4 SqTwM3 8.5 SqTwM4 SqTwM3 S		ELEMENT	INFO		GOE		GOE	GOE	GOE	GOE	GOE	GOE	GOE	GOE	GOE	BONUS	SCORES OF PANEL
3 SqTwW4 SqTwM3 6.97 1.60 2 2 3 3 2 1 3 2 4 3 8.5 4 MiStW2 MiStM1 7.21 1.73 2 2 2 2 1 1 1 3 8.5 5 RoLi4 5.45 0.64 0 2 2 2 1 1 1 3 3 5 5.75 6.25 5.50 5.50 5.50	1	DiStW3	1PD2YNNY	4.10	0.00		0	0	1	0	0						4.10
4 MiStW2 MiStM1 7.21 1.73 2 2 2 2 1 1 2 3 5 8.5 RoLi4 5.45 0.64 0 2 2 2 1 1 2 3 5 8.5 RoLi4 5.45 0.64 0 2 2 2 1 1 2 3 5 8 8 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	2	DiStW3	2PD2NNYY	4.10	0.00		0	0	0	0	0						4.10
5 RoLi4 5.45 0.64 0 2 2 1 1 1 6.0 6 7 8 9 9 10 11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	3	SqTwW4 SqTwM3		6.97	1.60		2	2	3	2	1						8.57
6	4	MiStW2 MiStM1		7.21	1.73		2	2	2	1	1						8.94
7	5	RoLi4		5.45	0.64		0	2	2	1	1						6.09
8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	6																
9	7																
10	8																
Program Components Factor Composition 1.33 5.75 6.25 6.25 5.50 5.50 5.8	9																
27.83 27.83 31.  Program Components Factor Composition 1.33 5.75 6.25 6.25 5.50 5.50 5.8	10																
27.83 31.  Program Components Factor Composition 1.33 5.75 6.25 6.25 5.50 5.50 5.8	11																
Program Components         Factor           Composition         1.33         5.75         6.25         5.50         5.50         5.8	12																
Program Components         Factor           Composition         1.33         5.75         6.25         5.50         5.50         5.80	13																
Composition 1.33 5.75 6.25 5.50 5.50 5.8				27.83													31.80
Composition 1.33 5.75 6.25 5.50 5.50 5.8																	
Composition 1.33 5.75 6.25 5.50 5.50 5.8		Program Components		Factor													
3.75 5.25 5.25 5.55																	F 02
Presentation 1.33 5.50 6.25 5.50 5.50 5.50 5.70		·						6.25									
		Presentation		1.33			5.50	6.25	6.25	5.50	5.50						5.75
Skating Skills 1.33 5.75 6.00 6.00 5.25 5.25 5.60		Skating Skills		1.33			5.75	6.00	6.00	5.25	5.25						5.67

Deductions:	Falls:	0.0				
	Panel deductions:	0.0	Referee deductions:	0.0	Technical Panel Deductions:	0.0

22.94

S&P: b Bonus Point for jump element added to the element score q Jump landed on the querter < Under-rotated jump < Cowngraded jump X Credit for hightlight distribution, BV multiplied by 1.1 ! Not clear edge e Wrong edge ° Invalid element REP Jump repetition F Fall in Element ID: < Reduce by 1 Level PDE < Reduce by 2 Levels PDE ! NO Level S Reduce by 1 Level > Extended Dance Lift ExEl Extra Element \* Additional Element F Fall in Element